



HOW TO USE GASOILA HARD-SETTING PIPE THREAD SEALANT

Directions for Use: Clean surfaces thoroughly using a wire brush or sandpaper on old or dirty surfaces; finishing with a good solvent to remove oiliness and to insure a good bond. GASOILA VARNISH TYPE SEALER is designed to be used sparingly and is applied by brush using smooth, even strokes while taking care to work it into the joints and crevices.

Consistencies: As it comes from the can, GASOILA HARD-SET is of optimum consistency for sealing and remaining flexible. If it is necessary to thin it in order to achieve a different working consistency, as in spray painting, denatured ethyl alcohol may be added. Use thinner sparingly as it could result in a thinner, more brittle coating than is desired. Over-thinning can be corrected by allowing the excess alcohol to evaporate.

Dry Time: HARD-SET dries by evaporation not oxidation. It does not need to be cured. Within 1/2 hour of use, it is dry to the touch. Depending on the individual application, thorough drying may take 24 to 48 hours. Exposure to air hastens the drying time. Do not apply heat before it is completely dry.

Recoating: After thoroughly drying, GASOILA HARD-SET may be painted over or recoated without any adverse effects.

Removal: Alcohol or Ketones will soften and eventually dissolve the coating but if the alcohol or ketones are allowed to evaporate, GASOILA HARD-SET will regain its former qualities. Paint remover destroys its ability to stick and makes chemical changes in the coating, which cause it to disintegrate.

Applying very high heat, e.g. a gas torch, will soften GASOILA HARD-SET and allow connections to be disassembled.

Hands, tools, etc. may be cleaned with alcohol. Gasoline, carbon tat., turpentine, or kerosene will not remove GASOILA.

Storage: Store at normal room temperature or cooler. Keep out of direct sunlight and extremely warm temperatures.

Permanence GASOILA HARD SET's insolubility is not affected by time. It does not disintegrate or break down even after years of service